

# SARAH MARINO

520 Farmers Market Way #8309

Dallas, Texas 75201b

skmarino@me.com | 727.403.9210

www.sarahmarino.com

## Education

2005 - 2009

**RINGLING COLLEGE OF ART+DESIGN** | Sarasota, Florida  
*Bachelor of Fine Arts in Illustration, With Honors*

2007, 2008

**ILLUSTRATION ACADEMY** | Sarasota, Florida  
*Intensive professional artist program*

## Experience

SEPTEMBER 2011 - PRESENT

**CARMAN INDUSTRIES** | Dallas, Texas  
*Freelance Visual Development Artist*

Created extensive world environments, character lineups and props for a children's iPad game. Successfully fit the proposed style of the game, maintaining the look and style established. Created GUIs and other design elements to enhance the user experience of the world. Developed typography and other design rules maintained by other artists also on the project.

2011 - PRESENT

**REEL FX CREATIVE STUDIOS** | Dallas, Texas  
*Production Coordinator*

Worked with the production team for *Ice Age: A Mammoth Christmas* and on an upcoming feature project. Self-started projects to increase productivity in both the artist and production pipeline. Coordinated for the Lighting and Asset departments, focusing on reviews, notes and task distribution, delivery management and scheduling. Highly involved throughout the entire production pipeline, interacting with and assisting the directors, producers and supervisors in all departments on multiple projects.

2009 - 2011

**RADIUM/REEL FX** | Dallas, Texas  
*Freelance Concept Artist*

Completed concept art, environments, storyboards and a variety of other 2D work for multiple projects and clients, meeting and exceeding time sensitive deadlines. Created logos for the *Ice Age: A Mammoth Christmas* special. Successfully executed character designs and digital paintings to illustrate characters in 3D rendered environments for a pitch for *Charmin*. Produced Game User Interfaces, environments and other assets for Red Urban Interactive's *Baby Bottle Pop*.

SUMMER 2009

**RICHARD SOLOMON ARTIST REPS** | New York, New York  
*Administrative and Design Assistant Intern*

Maintained general office duties, archived and edited images, compiled PDF presentations and oversaw business affairs. Created Excel spreadsheets to manage client lists and archive data. Utilized the firm's web servers to exchange files and connect with clients. Contributed in idea generation for expanding the firm's creative representation, new media ideas and marketing plans.

## Specialized Skills

### PROFICIENCY IN:

**Software** | Adobe Photoshop, Illustrator, InDesign, Dreamweaver; Corel Painter; Microsoft Outlook, Word, Excel, Powerpoint; Variety of FTP programs including Cyberduck, SmartFTP, CuteFTP, Aspera; Cinesync

**Artistic** | Excellent draftsman, proficient digital painter, skilled painter in a variety of mediums, extensive color theory and composition expertise, ability to adopt a variety of styles, thorough knowledge of the human figure and anatomy, adeptness in creating comprehensive lighting schemes and color keys

**Other** | Team oriented, fast learner, excellent problem solving skills, able to adapt and take criticism, general troubleshooting knowledge, extensive proficiency in Mac OS X and Windows, working knowledge of Linux, medium level proficiency in HTML/CSS, website maintenance, passion for and thorough knowledge of the industry

### WORKING KNOWLEDGE OF:

**Software** | Maya, Roadkill, RV, Nuke, Adobe Flash, After Effects

**Other** | Basic knowledge of texturing models, rudimentary skill in UV mapping, entry level animation knowledge in Flash

## Achievements

2009

**CMYK MAGAZINE** | #43  
*Juried Competition*

2006, 2009

**BEST OF RINGLING**  
*Annual Juried Competition*

2009

**HALLMARK CREATIVE WORKSHOP**  
*Selected Participant*

2005 - 2009

**HELEN ELLIS ACADEMIC SCHOLARSHIP, HELEN ELLIS ART SCHOLARSHIP, SHARPE ART SCHOLARSHIP**  
*Annual Scholarship Recipient*

2005 - 2009

**PRESIDENT'S LIST**  
*Ringling College of Art + Design Honors Recognition*