Thesis Animatic Boards and Finished Stills
Modeled in Maya, Textured in Photoshop, Rendered in Renderman for Maya

Lighting - Texturing
Concept designs for houses

Pencil

Concept Painting - "Clocktown"
Photoshop CS2 and Painter IX

Lighting - Texturing
Head Textures for Thesis Character
Painted in Photoshop CS3
Examples of Thesis house textures
Painted in Photoshop CS3 by hand and from photos
Concept Painting - Matsu
Photoshop CS2 and Painter IX

Lighting - Texturing
Character Exploration - Fisherman

Final Turnaround - Fisherman

Photoshop CS2
Junior Year Lipsync Animation Texture Examples
Modeled, textured and lit in Maya - rendered in Renderman
Painted background in Photoshop CS2/Painter IX
Composites in Shake
Cemetery Project – Final Composite
Lit in Maya, Rendered in Renderman
Textured in Photoshop CS

Compositing Process
Apple Shake

Lighting - Texturing
Figure Drawing

30-90 minutes

Lighting - Texturing
Cloth Study from reference
Painter IX - 2 hours

Lighting - Texturing
SPEED PAINTING

Composition study - 90 minutes

Concept art for thesis - 1 hour

Lighting - Texturing
Waterfall
Painter IX and Photoshop CS 2 - 2 hrs

This is SPARTA!
Painter IX 45 minutes

Lighting - Texturing
Concept Painting - "The Dream: Realized"
Photoshop CS2 and Painter IX
Best of Ringling award 2007
Lighting - Texturing