

Michelle Graves

michellegravesart.com

7906 Runnymede Drive

Frederick, MD, 21702

(301)606 6372

michellegravesart@gmail.com

Education:

Ringling College of Art and Design, Sarasota FL
Bachelor of Fine Arts in Computer Animation

Experience:

Children's Book Designer, PublishAmerica, April 2012 – present

- Create custom illustrations for Young Reader books

2D Flash Animator (contract), Splatt, January 2012 - present

- Design and produce quirky animations for smartphone application

3D Animator (contract), Bairfilm, October 2011 - December 2011

- Designed and produced 3D animated logo

Art Intern, Dynamic Animation Systems, Inc., Fairfax, VA, June 2010 – August 2010

- Developed environmental maps to be implemented in innovative instructional technology
- Attended creative team meetings.

Graphic Design Intern, AGV Sport Group, Inc., Frederick, MD, June 2006 – August 2007

- Developed motorcycle apparel, advertisements and merchandise
- Designed two motorcycle gloves put into production in 2007

Software:

Illustrator CS5, InDesign CS5, Photoshop CS5, Adobe Premiere CS5, Autodesk Maya 2012, Zbrush 4.0, Corel Painter X, Pixar Renderman 2.0 Maya Plugin, Microsoft Office Suite, 3Ds Max 2009, NukeX

Awards / Activities / Interests:

SIGGRAPH ASIA 2011 Computer Animation Festival, Thesis film, Wet Paint, selected to appear in the 2011 Computer Animation Festival in the Animation Theater.

SIGGRAPH 2011 Computer Animation Festival, Thesis film, Wet Paint, selected as one of 60 films to appear in the 2011 Computer Animation Festival.

Hasbro Zbrush Workshop, Accepted to participate in a Zbrush toy modeling workshop based on academic achievement and artistic talent. Selected as one of 5 finalists in toy design and modeling competition

Art Scholarship Competition Award from Frederick County Art Association, Awarded based upon academic achievement and artistic talent

First Recipient of the Henry Droneburg Memorial Scholarship, Awarded based upon academic achievement and artistic talent

